

IISAC 2006

IceInSpace AstroCamp 26-29 January 2006 – Lostock, NSW

Light Use Policy

Welcome to the inaugural IceInSpace AstroCamp! We hope you enjoy the opportunity to meet, socialise and observe with amateur astronomers of varying experience levels under the dark skies of Lostock.

This flyer lists some Light Use guidelines, which we ask everybody's cooperation in following. Many people will come to Lostock for the rare experience of observing at a dark sky site, and wish to gain the most from it. These guidelines will ensure that everybody can gain maximum enjoyment from their observing time at Lostock.

- Lights off after dark!
- No white light torches to be used on or near the observing field, unless otherwise advised by the organising committee (such as in the case of bad weather).
- **Dim** red led torches are to be used on and around the observing fields, and keep them aimed at the ground. Bright red head-lamps should be dimmed with paint, red electrical tape or cellophane.
- All people staying at the camp need to be mindful of the need to limit extraneous light. eg: keeping doors closed in camp buildings with interior lights.
- Blinds will cover the windows in the house so that light does not spill onto the observing fields. Red light stations will be placed in the toilet block and undercover area for your convenience.
- Laptop computers used on the field should be shielded by using a cardboard box or similar, and facing away from other observers. For visual observers, they should also have heavy red filters. For astrophotographers, red filters are not required but more care must be taken to ensure your screen is properly shielded.
- Green laser pointers may be used until 10pm. After this time, please be respectful of those doing astrophotography and don't use them.
- People driving into or out of the camp after dark should do so with headlights off. Car interior and boot lights should also be disabled to prevent them from coming on when opened. Car security systems should be turned off so the blinkers don't flash when armed or disarmed.